



Lygeri Vasileiou

2D ANIMATOR ILLUSTRATOR GRAPHIC DESIGNER

From a young age, I found joy in exploring different forms of art. Over time, that joy grew into a deep passion, and today I am a professional 2D animator, illustrator, and graphic designer. My creative journey is driven by a constant desire to learn, evolve, and push the boundaries of my craft.

Outside of work, I stay creatively inspired through music, dance, photography (and retouching), and video games - all of which continue to fuel my imagination and artistic expression.

Contact

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■ Experience

2024 - 2025

Freelancer

2D Animator, Illustrator, Graphic designer

- Create animation, illustration, and visual design for a variety of clients.
- Deliver complete project pipelines from concept to final render.
- Specialize in character animation and story-driven visuals.

2019 - 2024

CCS Digital Education

2D Animator, Illustrator, Graphic designer

- Designed and animated graphics for educational animations, applications, and games.
- Handled character rigging and animation in Toon Boom Harmony.
- Created storyboards and animatics to guide animation production.
- Produced animated presentations and motion graphics.
- Designed UI elements and visual content for apps and digital presentations.

2017 - 2019

Urchin

2D Character Animator, Illustrator

- Produced character animations from concept to final delivery.
- Managed rigging and animation workflows in 2D pipelines.
- Created custom illustrations and graphics for various media.

■ Education

BA in Graphic Design

University of West Attica

Vocational Diploma in Graphic Design

1st Vocational High School, Nea Ionia (Magnesia)

■ Skills

Toon Boom Harmony

Adobe After Effects

Adobe Photoshop

Adobe Illustrator

Adobe InDesign

Procreate

■ Languages

Greek (Native)

English (Intermediate)

■ Interests

Music, dance, photography & retouching, video games